



The powder shaking machine is a key component in the Direct to Film (DTF) printing system, which is a digital printing technology that allows for high-quality printing on a variety of fabrics.

The powder shaking machine is used to evenly distribute the printing powder on the DTF film before printing. It works by shaking the film, causing the powder to fall onto the surface of the film, ensuring that it covers the entire area to be printed. This is important because an even distribution of the powder helps to ensure that the printed image is of high quality and has sharp edges.



**A3 DTF Printer System
With Air Purifier
Fully Auto Powder Shaker**



- Low Cost & High Profit
- With 2pcs XP600 printer heads
- High precision & More productive
- Ideal for nearly all type of fabric printing



Printing Process

We can provide one-stop DTF printing solution





Even powder distribution: The shaking machine ensures that the printing powder is evenly distributed on the DTF film, leading to high-quality prints with sharp edges and accurate colors.

Adjustable shaking frequency: The shaking frequency can be adjusted according to the type of printing powder being used and the printing requirements, ensuring optimal results.

Easy to use: Powder shaking machines are user-friendly and can be operated by anyone with basic training, making them ideal for small and large-scale printing businesses.

Durable design: The machines are designed to withstand continuous use and are made from high-quality materials that are resistant to wear and tear.

Low maintenance: The machines require minimal maintenance, reducing downtime and increasing productivity.



Model No.	DF A3
Usage	For DTF printing system
Machine Type	Automatic
Setting temperature	110-150°C
Paper system	Automatic paper
Optional voltage	110/220V
Rated power	2000W
Machine Size/Weight	100*66*62cm/30kg
Packing Size/Weight	78*62*73cm/47kg



* 1 Year Warranty.

* Lifetime online support on machine maintenance.



SCOPE OF USE

Meet Various Customization Needs

